STREAMPLAY STUDIO

ASX RELEASE

Appendix 4E Preliminary Final Report

Rule 4.3A

Name of entity:	**STREAMPLAY STUDIO LIMITED**
ABN or equivalent company reference:	31 004 766 376

1. Reporting period

Preliminary report for the financial year ended	30 June 2026
Previous corresponding period is the financial year ended	30 June 2025

2. Results for announcement to the market

				$'000
Revenues from ordinary activities *(item 2.1)*	Up	144%	to	13,284
Loss from ordinary activities after tax attributable to members (*item 2.2*)	Down	15%	to	(2,367)
Loss for the period attributable to members *(item 2.3)*	Down	15%	to	(2,367)

Dividends *(item 2.4)*	**Amount per security**	**Franked amount per security**
Interim dividend	Nil	Nil
Final dividend	Nil	Nil
Record date for determining entitlements to the dividend *(item 2.5)*	Not Applicable	

Brief explanation of any of the figures reported above necessary to enable the figures to be understood *(item 2.6)*: Refer to item 12.

3. Statement of profit or loss and other comprehensive income

Refer to attached Financial Report for the year ended 30 June 2026.

4. Statement of financial position

Refer to attached Financial Report for the year ended 30 June 2026.

5. Statement of Cash flows

Refer to attached Financial Report for the year ended 30 June 2026.

6. Statement of changes in equity

Refer to attached Financial Report for the year ended 30 June 2026.

7. Dividends

	Date of payment	Total amount of dividend
Interim dividend – year ended 30 June 2026	N/A	N/A
Final dividend – year ended 30 June 2026	N/A	N/A

Amount per security

		Amount per security	Franked amount per security at % tax	Amount per security of foreign sourced dividend
Total dividend:	Current year	N/A	N/A	N/A
	Previous year	N/A	N/A	N/A

Total dividend on all securities

	Current period $A'000	Previous corresponding Period - $A'000
Ordinary securities (*each class separately)*	N/A	N/A
Preference securities (*each class separately)*	N/A	N/A
Other equity instruments *(each class separately)*	N/A	N/A
Total	N/A	N/A

8. Details of dividend or distribution reinvestment plans in operation are described below:

N/A	
The last date(s) for receipt of election notices for participation in the dividend or distribution reinvestment plan	N/A

9. Net tangible assets per security

	Current period	Previous corresponding period
Net tangible asset backing per ordinary security	$0.002	$0.003

10. Details of entities over which control has been gained or lost during the period:

Control gained over entities

Name of entities *(item 10.1)*	N/A
Date(s) of gain of control *(item 10.2)*	N/A
Profit (loss) from ordinary activities after tax of the controlled entities for the whole of the previous corresponding period *(item 10.3)*	N/A

Loss of control of entities

Name of entities *(item 10.4)*	N/A
Date(s) of loss of control *(item 10.5)*	N/A
Contribution to consolidated profit (loss) from ordinary activities after tax by the controlled entities to the date(s) in the current period when control was lost *(item 10.6).*	N/A
Profit (loss) from ordinary activities after tax of the controlled entities for the whole of the previous corresponding period *(item 10.7)*	N/A

11. Details of associates and joint venture entities

Name of associate or joint venture entity *(item 11.1)*	**% Securities held** *(item 11.2)*
N/A	N/A

Aggregate share of profits (losses) of associates and joint venture entities *(item 11.3)*

Group's share of associates' and joint venture entities':	**2026 $**	**2025 $**
Profit (loss) from ordinary activities before tax	N/A	N/A
Income tax on ordinary activities		
Net profit (loss) from ordinary activities after tax	N/A	N/A
Adjustments		
Share of net profit (loss) of associates and JV entities	N/A	N/A

12. Significant information relating to the entity's financial performance and financial position.

OVERVIEW

Streamplay Studio Limited (ASX: SP8) ("**Streamplay**" or the "**Company**") is the owner of North America-based Noodlecake Studios, an award-winning indie game studio recognised for its original IPs and collaborative publishing projects. With a portfolio of more than 60 published titles and over 270 million downloads globally, Noodlecake has established itself as a leader in the casual and indie gaming market across mobile, console, and PC platforms. Streamplay's operations span game development and publishing, esports, streaming, and telco-aligned services across North America, Australia, MEA, and the Pacific Islands.

Streamplay delivered a strong revenue result, up 144% on the prior year, and five consecutive quarters of positive operating cashflows, demonstrating the increasing maturity of the business.

The Company continued to combine global game development and publishing through Noodlecake with recurring platform and telco-aligned revenues across emerging markets.

FINANCIAL HIGHLIGHTS

- Revenue of $13.3M, up 144% (FY25: $5.5M).

- Total income of A$13.7M, up 88% (FY25: A$7.3M).
- Noodlecake sales contribution of $11.0M (including $0.8M of development funding) alongside continued recurring revenue from emerging markets.
- Net loss after tax of $2.37M (FY25: $2.77 M loss), reflecting higher investment in development, integration and staff.
- Five consecutive quarters of positive operating cash flow and profitability through Q4 FY26.
- Cash balance of $5.8M at 30 June 2026 (30 June 2025: $7.7M), with no material debt.

OPERATIONAL HIGHLIGHTS

- *Winter Burrow* launched globally on Steam, Xbox and Nintendo Switch, becoming Noodlecake's standout FY26 title and a major publishing contributor.
- *Flappy Golf Party* and *Ultimate Chicken Horse* launched day-one on Amazon Luna GameNight under commercial arrangements with Amazon.
- Noodlecake expanded its premium publishing pipeline through larger-scale agreements for *Tiebreakers* and *Project DS*, extending its participation in full-cycle premium publishing across PC, console and mobile.
- Noodlecake progressed its broader publishing slate, completing *Golden Lap* and *KAMI 2* ahead of their post-year-end launches, alongside development and QA across other upcoming titles.
- *Playstream* and *ArcadeX* products continued generating recurring revenue across established MEA markets, while integrations in Canada and Ethiopia were completed during FY26 ahead of their post-year-end commercial launches.
- Pacific operations generated recurring revenue from established markets, while new integrations progressed without further FY26 launches.
- Streamplay continued investing in publishing, IP and R&D while progressing licensing-led distribution across its platforms.

FINANCIAL PERFORMANCE

Revenue from operations was $13.3M, an increase of 144% over the prior year (FY25: $5.5M). This growth was primarily driven by $11.0M from Noodlecake storefront sales and subscriptions (including $0.82M of development funding). The Company also continued to generate recurring revenue from established MEA and Pacific markets. Other income totalled $0.4M, primarily comprising interest income ($357k).

On a non-IFRS basis, the Group recorded positive EBITDA of A$1.20M for FY26, representing an 822% improvement on the prior year. This improvement was driven by significant growth in revenue and gross profit, which more than offset higher operating investment during the year. The statutory net result after tax also improved by 15% to $(2.37)M (FY25: $(2.77)M), after including $1.38M in share-based payment expenses, $1.35M in depreciation and amortisation, and $1.09M in R&D expenditure.

While the statutory result reflects strong investment in platform development ($1.01M), staff costs, and integration of the Noodlecake business, the Company maintained positive operating cash flow throughout FY26, extending its run to five consecutive cash-flow positive quarters.

Noodlecake's portfolio is supported by several development funding and licensing agreements with Tier 1 storefront and platform partners. During FY26, Noodlecake launched Winter Burrow globally on Steam, Xbox and Nintendo Switch, while Flappy Golf Party and Ultimate Chicken Horse launched day-one on Amazon Luna GameNight under commercial arrangements with Amazon. Noodlecake also expanded its publishing pipeline through larger-scale agreements for Tiebreakers and Project DS.

CASH POSITION

The Company ended FY26 with cash at bank of A$5.8M (30 June 2025: A$7.7M), following acquisition and investment activities during the year.

OUTLOOK

Streamplay enters FY27 in a strong financial position, supported by a scalable portfolio of Tier 1 storefront and MNO partnerships, targeted expansion across the Pacific, Middle East, Africa, North America and Europe, and a growing contribution from Noodlecake's storefront, subscription and publishing activities. In addition to this base growth, the Company expects further revenue contribution from current development funding milestones, planned territory expansions, additional telco launches and game publishing opportunities. The Company is investing in internal technology and proprietary IP initiatives, consolidating and streamlining its subsidiary and product structure to drive further efficiencies, and assessing complementary acquisition opportunities consistent with its broader strategy.

13. The financial information provided in the Appendix 4E is based on the preliminary financial report (attached), which has been prepared in accordance with Australian accounting standards.

14. Commentary on the results for the period.

Refer to explanation item 12.

15. Information on Audit.

The preliminary final report has been prepared based on the 30 June 2026 financial information which is currently in the process of being independently audited.

STREAMPLAY STUDIO LIMITED
and its Controlled Entities

CONSOLIDATED STATEMENT OF PROFIT OR LOSS AND OTHER COMPREHENSIVE INCOME
FOR THE YEAR ENDED 30 JUNE 2026

	Notes	2026 $	2025 $
Continuing Operations			
Revenue from operating activities	2	13,284,330	5,452,305
Cost of Goods sold		(8,304,535)	(3,609,993)
Gross profit		**4,979,795**	**1,842,312**
Other income	3	361,368	1,797,059
Total income		**13,645,698**	**7,249,364**
Operating expenses		(510,386)	(374,836)
Foreign exchange gains/ (losses)		30,106	(46,088)
Administration expenses		(212,127)	(184,336)
Consulting expenses		(564,669)	(492,526)
Depreciation and amortisation		(1,352,905)	(190,414)
Finance costs		(5,329)	(237,291)
Allowance for credit losses		17,679	(240,125)
Research and Development		(1,085,594)	(1,152,326)
Marketing expenses		(175,908)	(233,901)
Professional expenses		(209,249)	(280,946)
Share based payment expenses		(1,379,836)	(915,185)
Staff cost and benefits		(1,429,316)	(619,671)
Total Operating Expenses		**(6,877,534)**	**(4,967,645)**
Profit/(Loss) before income tax from continuing operations		(1,536,371)	(1,328,274)
Income tax benefit/ (expenses)	4	(830,812)	(1,446,604)
Profit/(Loss) after income tax for the year		**(2,367,183)**	**(2,774,878)**
Items that may be reclassified subsequently to Profit or loss			
Other comprehensive income/(loss), net of income tax		29,368	3,026
Total comprehensive profit/(loss) for the year		**(2,337,815)**	**(2,771,852)**
Profit/ (Loss) attributable to:			
Members of the parent		(2,337,815)	(2,771,852)
		(2,337,815)	**(2,771,852)**
Total comprehensive profit/(loss) attributable to:			
Members of the parent		(2,337,815)	(2,771,852)
		(2,337,815)	**(2,771,852)**
Earnings/(Loss) per share			
From continuing operations			
Basic and diluted earnings/ (loss) per share (cents per share)		(0.12)	(0.17)
Overall Basic and diluted earnings/ (loss) per share (cents per share)		(0.12)	(0.17)

The accompanying notes form part of this Consolidated Statement of Profit or Loss and Other Comprehensive Income.

STREAMPLAY STUDIO LIMITED
and its Controlled Entities

CONSOLIDATED STATEMENT OF FINANCIAL POSITION
AS AT 30 JUNE 2026

	Notes	2026 $	2025 $
Current Assets			
Cash and cash equivalents		5,771,501	7,729,356
Trade and other receivables		786,773	954,395
Prepayment		39,177	40,145
Current tax asset		20,539	169,718
Total Current Assets		**6,617,990**	**8,893,614**
Non-current Assets			
Trade and other receivables		201,303	197,097
Property, plant and equipment		128,569	201,449
Goodwill		3,581,051	3,581,051
Intangible assets		5,537,050	6,035,438
Other investments		218,754	223,308
Total Non-current Assets		**9,666,727**	**10,238,343**
Total Assets		**16,284,717**	**19,131,957**
Current Liabilities			
Trade and other payables		1,086,007	1,289,879
Provision of VAT		120,000	120,000
Employees’ benefits		13,448	10,631
Lease liability		65,375	59,976
Deferred considerations		1,417,974	1,708,424
Total Current Liabilities		**2,702,804**	**3,188,910**
Non-Current Liabilities			
Deferred considerations		-	1,589,232
Lease liability		4,707	74,874
Deferred tax liability		1,340,293	1,084,049
		1,345,000	**2,748,155**
Total Liabilities		**4,047,804**	**5,937,065**
Net Assets		**12,236,913**	**13,194,892**
Equity			
Issued capital	5	73,870,355	73,404,201
Reserves	6	872,315	(70,735)
Accumulated losses		(62,505,757)	(60,138,574)
Total equity		**12,236,913**	**13,194,892**

The accompanying notes form part of this Consolidated Statement of Financial Position.

STREAMPLAY STUDIO LIMITED
and its Controlled Entities

CONSOLIDATED STATEMENT OF CASH FLOWS
FOR THE YEAR ENDED 30 JUNE 2026

	Notes	2026 $	2025 $
Cash flows from operating activities			
Receipts from customers		9,549,354	3,344,479
Payments to suppliers and employees		(7,632,327)	(5,530,887)
Interest received / (paid)		210,931	470,929
Income tax refund		158,547	271,578
Other receipts		-	363,123
Net cash (used in) / provided by operating activities		**2,286,505**	**(1,080,778)**
Cash flows from investing activities			
Acquisition of intangible assets		(2,404,199)	(374,812)
Acquisition of other investment		-	(1,483,319)
Proceeds from disposal of other investment		-	1,740,852
Purchase of business, net of cash acquired		(1,791,214)	(5,400,582)
Net cash (used in) / provided by investing activities		(4,195,413)	(5,517,861)
Net increase/(decrease) in cash and cash equivalents		(1,908,908)	(6,598,639)
Cash and cash equivalents at the beginning of the year		7,729,356	14,345,612
Effects of exchange rate changes		(48,947)	(17,617)
Cash and cash equivalents at the end of the year		**5,771,501**	**7,729,356**

The accompanying notes form part of this Consolidated Statement of Cash Flows.

STREAMPLAY STUDIO LIMITED
and its Controlled Entities

CONSOLIDATED STATEMENT OF CHANGES IN EQUITY
FOR THE YEAR ENDED 30 JUNE 2026

	Issued Capital $	Accumulated Losses $	Option Reserve $	Revaluation Reserve $	Total Equity $
Balance at 1 July 2024	**72,489,016**	**(57,628,409)**	**264,713**	**(73,761)**	**15,051,559**
Loss for the year	-	(2,774,878)	-	-	(2,774,878)
Other comprehensive income/(loss)	-	-	-	3,026	3,026
Total comprehensive loss for the year	**-**	**(2,774,878)**	**-**	**3,026**	**(2,771,852)**
Transactions with owners in their capacity as owners					
Issue of shares	915,185	-	-	-	915,185
Expiry of performance rights	-	264,713	(264,713)	-	-
Balance at 30 June 2025	**73,404,201**	**(60,138,574)**	**-**	**(70,735)**	**13,194,892**
Balance at 1 July 2025	**73,404,201**	**(60,138,574)**	**-**	**(70,735)**	**13,194,892**
Loss for the year	-	(2,367,183)	-	-	(2,367,183)
Other comprehensive income/(loss)	-	-	-	29,368	29,368
Total comprehensive loss for the year	**-**	**(2,367,183)**	**-**	**29,368**	**(2,337,815)**
Transactions with owners in their capacity as owners					
Issue of shares	466,154	-	-	-	466,154
Recognition of share-based payments	-	-	913,682	-	913,682
Balance at 30 June 2026	**73,870,355**	**(62,505,757)**	**913,682**	**(41,367)**	**12,236,913**

The accompanying notes form part of this Consolidated Statement of Changes in Equity.

NOTES TO THE FINANCIAL STATEMENTS
FOR THE YEAR ENDED 30 JUNE 2026

1. BASIS OF PREPARATION

This preliminary final report for the year ended 30 June 2026 relates to the consolidated entity consisting of Streamplay Studio Limited ("Streamplay" or "the Group") and its controlled entities.

The preliminary final report has been prepared on an accruals basis and a historical cost basis except for certain current and non-current assets and financial instruments which are measured at fair value or where otherwise stated. Cost is based on the fair value of consideration given in exchange for assets.

This preliminary final report does not include all the notes of the type normally included in an annual financial report. Accordingly, this report should be read in conjunction with the annual financial report of the year ended 30 June 2026 and any public announcements made by Streamplay during the year in accordance with the continuous disclosure requirements of the Corporations Act 2001.

The amounts contained in this preliminary final report are presented in Australian dollars, the functional currency of the consolidated entity.

STATEMENT OF COMPLIANCE

The preliminary final report is a general-purpose financial report and has been prepared in accordance with applicable Australian Accounting Standards, other pronouncements of the Australian Accounting Standards Board, Urgent Issues Group Interpretations and the Corporations Act 2001. The preliminary final report is also in compliance with ASX listing Rule 4.3A and the disclosure requirements of ASX Appendix 4E. Australian Accounting Standards include Australian equivalents of International Reporting Standards ("AIFRS").

2. REVENUES

	30 Jun 26 $	30 Jun 25 $
Revenue		
Sales - Canada	10,958,315	2,866,584
Sales – South Africa	1,712,181	1,742,775
Sales – Asia Pacific	613,834	842,946
Total revenue from operating activities	**13,284,330**	**5,452,305**

3. OTHER INCOME

	30 Jun 26 $	30 Jun 25 $
Other Income		
Research and development tax credit	-	1,093,879
Gain on sale of digital currency	-	257,645
Interest received	357,367	442,039
Other income	4,001	3,496
Total other income	**361,368**	**1,797,059**

NOTES TO THE FINANCIAL STATEMENTS
FOR THE YEAR ENDED 30 JUNE 2026

4. INCOME TAX

The Group recorded a loss before income tax for the year, an income tax expense was recognised, primarily attributable to overseas subsidiaries that generated taxable profits during the reporting period. The taxable position of each entity within the Group is determined separately in accordance with the tax legislation applicable in the respective jurisdictions.

5. ISSUED CAPITAL

a) Issued and paid up capital	30 Jun 26	30 Jun 25
	$	$
Ordinary shares fully paid	**73,870,355**	**73,404,201**

b) Movements in shares on issue	30 Jun 26		30 Jun 25	
	No.	$	No.	$
Movements in ordinary shares on issue				
Opening balance	1,281,364,510	73,404,201	1,150,573,669	72,489,016
Adjustment	-	-	50,100	-
Issue of shares in return for service	38,846,154	466,154	130,740,741	915,185
Closing Balance	**1,320,210,664**	**73,870,355**	**1,281,364,510**	**73,404,201**

6. RESERVES

a) Reserves	30 Jun 26	30 Jun 25
	$	$
Options & Share based payments reserves	913,682	-
Foreign currency translation reserve	(41,367)	(70,735)
Total Reserves	**872,315**	**(70,735)**

b) Movements	30 Jun 26	30 Jun 25
	$	$
Opening balance	(70,735)	190,952
Expiry of performance rights	-	(264,713)
Recognition of options and performance rights	913,682	-
Revaluation Reserve	(29,368)	3,026
Total Reserves	**872,315**	**(70,735)**

7. COMMITMENTS AND CONTINGENCIES

Lease expenditure commitments

The Group has entered into the following commercial leases for office accommodation: Canada Office: The property is under a non-cancellable lease for a five-year term ending 20 June 2027, with rent payable monthly in advance.

Bank guarantee

There are no bank guarantees of the Group as at Balance Date.

Capital Commitments

The Group did not have any capital commitments as at Balance Date.

Contingent Liability

There were no contingencies as at 30 June 2026.

8. FINANCIAL INSTRUMENTS

At 30 June 2026, the carry value of all financial assets and liabilities is considered to approximate their fair values. The held for trading assets are recognised at fair value and have been classified as level 1 financial assets based on quoted prices in active markets.

9. SEGMENT INFORMATION

An operating segment is a component of an entity that engages in business activities from which it may earn revenues and incur expenses (including revenues and expenses relating to transactions with other components of the same entity), whose operating results are regularly reviewed by the entity's chief operating decision maker to make decisions about resources to be allocated to the segment and assess its performance and for which discrete financial information is available. Management will also consider other factors in determining operating segments such as the existence of a line manager and the level of segment information presented to the board of directors. During the year the Company only operated in one segment and that was the development and commercialisation of online gaming platforms.

10. SUBSEQUENT EVENTS

There were no matters or circumstances arising since the end of the reporting period that have significantly affected, or may significantly affect the operations of the Company and the results of those operations or the state of the affairs of the Company in the financial period subsequent to 30 June 2026.